# Surviving in Stilwater

The following information is meant to help guide you through the twisted streets and alleyways of *Saints Row 2* so that you can enter into the city of Stilwater with all the knowledge needed take back your rightful seat of power.

## gang basics

You can't expect to take over the city if you don't even know how to fire a gun. Visit the Controls option under the Options menu to view and customize your control settings.

Also take note of the Info menu. This is the place to go if you have any questions about what something means in the game or what you're supposed to be doing. It provides information about Objectives, view Activity and Diversion explanations, check your total game progress, and even search the Help menu to read up about any game elements that might not be clear.

## customizing your character

Customizing your character is the first thing you do after starting a new game in *Saints Row 2*. There are six categories with a many attributes you have control over: Presets, Body, Face, Hair, Make-Up, and Personality. Some of the choices you can make are your character's sex, race, build, and age. You have the ability to create virtually any character you can conceive.

## map/gps

Your map is your best asset. You can set waypoints to any location on the map, then follow the GPS route on your Minimap to get there. The location of Activities, Stores, Missions, and Strongholds are all found by opening the Map menu.

GPS routes also appear during Missions, leading you toward your objectives. If ever you're not sure where to go, there's a good chance that you can find your way by glancing down at the Minimap and checking for directions.

## respect

You can't run with a gang if you don't have respect from the thugs within it. Missions and Strongholds both require you to have obtained a certain level of Respect before you can tackle them.

Respect can be earned in a number of ways. Killing gang members, performing driving stunts, diversions, and disposing of civilians in creative ways all provide varying levels of Respect. Completing Activities, however, is the best way to earn the largest amount of Respect at a time. Activities are intended to be your main source of Respect, so don't hesitate to compete in any of the numerous options when you're in need.

Missions require at least one full bar of Respect before you can initiate them, so update your Respect levels periodically in order to advance the storyline.

## style

Style is earned through buying new clothes, getting tattoos and piercings, updating your cribs, buying music, and pimping out your car. Each time you purchase an item or upgrade that gives you Style, your Style Rank increases by a specified amount. When enough Style points are accumulated, you upgrade to a higher level. New Style Ranks add a percentage modifier that increases the amount of Respect earned from completing Activities and Diversions.

## notoriety

Notoriety comes in two different forms: Gang and Police. Gaining Notoriety with either indicates how aggressively that faction pursues you. Your Notoriety increases when you harm or somehow offend a rival gang, or if you commit a crime near a police officer. Notoriety decreases over time so long as you steer clear of the angered faction.

Also keep in mind that initiating any Missions or Activities automatically resets your Notoriety level, which can be useful when you have S.W.A.T. vehicles chasing you.

## gang notoriety

Your level of Gang Notoriety dictates how much you've upset a particular gang at any one time. Killing, taunting, and hurting a rival gang member all contribute to your level of Gang Notoriety.

Sometimes during a mission you may notice that you have a permanent level of Gang Notoriety that does not decrease over time. This is intended as a way to add more challenge to that particular mission, and the effect disappears when you leave the mission.

## police notoriety

Much like Gang Notoriety, your Police Notoriety rises if you ever kill, taunt, or harm an officer in any way. However, committing a crime within the vicinity of an officer also earns you Police Notoriety.

## stores

There are plenty of outlets in Stilwater yearning for your hard earned cash. Every store has something different to offer, whether it's weapons, food, or even a new outfit to increase your Style.

When entering a store for the first time, a message appears telling you the purpose of that particular shop. You can also view Shopping in the Help menu under the Info tab to find out more information about every kind of store in the game.

## consumables

Your health automatically starts to regenerate a few seconds after you take any sort of damage. While this is usually enough to keep you alive during low threat situations, you may need a bigger boost when you're under heavy fire.

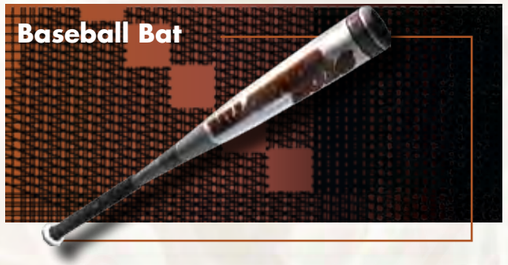
That's where consumables come in handy. Eating any sort of food instantly restores lost health. Consumables with varying degrees of restorative power are available from any Fast Food joint in Stilwater. Fallen enemies occasionally drop food as well.

## weapons

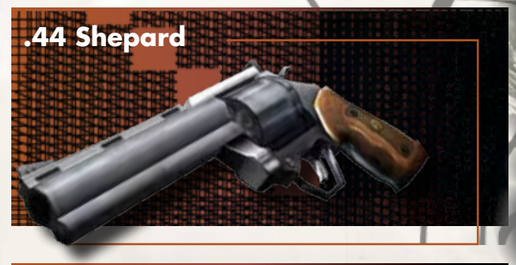
You need a powerful arsenal if you plan on surviving in these mean streets. Luckily, Stilwater has no shortage of supplies when it comes to tools of destruction.

Each of the weapons listed here are unlocked through the course of the game. Most are available for purchase from your local Friendly Fire or Brass Knuckles, but some of the more creative weaponry is unlocked through other means. See the Unlockable Rewards section of this guide for more information.

### melee



### pistols



## Vice 9

## submachine guns

### GAL 43

### SKR-9 Threat

### T3K Urban

## shotguns

### 12 Gauge

### AS14 Hammer

### XS-2 Ultimax

### Tombstone

### Pimp Cane

## rifles

### K6 Krukov

### AR40 Xtnd

### AR50 XMAC

### AR50 w/grenade

### AR200

### Minigun

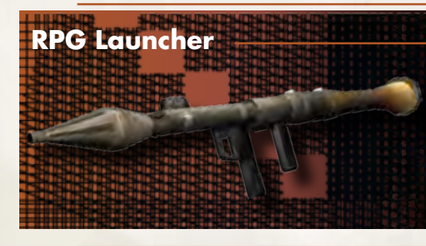
## special weapons

### Annihilator RPG

### Flamethrower

### McManus 2010

### RPG Launcher



## thrown weapons

### Flash Bang

## Hand Grenade

## Molotov

## Pipe Bomb

## Satchel Charge

## multiplayer

## Foam Finger

# vehicles

Stilwater is a large city and transportation is necessary to get around. The streets are full of cars, trucks, and buses just waiting to fall into your hands. Most of these rides are found by exploring the city, but some require more diligent work to uncover. See the Unlockable Rewards section of this guide for more information.

Virtually every vehicle you purchase or steal can be tricked out at Rim Jobs for both cosmetic and performance upgrades.

## cars

### Attrazione

### Baron

### Bezier

### Bootlegger

### Capshaw

### Churchill

### Compton

### Cosmos

### Danville

### Eiswolf

## Ethel

## Hammerhead

## La Fuerza

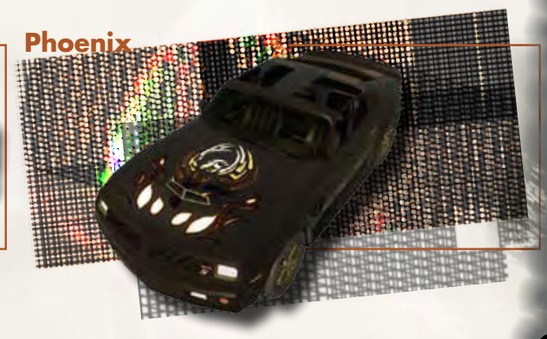
## Nelson

## Five-O

## Hayate Z70

## Magma

## Phoenix



## GO!

## Hollywood

## Mockingbird

## Raycaster

## Halberd

## Justice

## Mongoose

## Socialite

Stiletto

Voxel

Zenith

Wakazashi

Superiore

Venom Classic

Taxi

Vortex

Wellington

Zimos

## Zircon

## FBI

## Zomkah

## MAG

## SUVs

## Alaskan

## Nordberg

## Bulldog

## Quasar

## Swindle

## Blaze

## trucks

## Atlasbreaker

## Compensator

## Betsy

# Cruising in Stilwater

Legion

Mule

Longhauler

Mixmaster

Newman

Peterliner

Thorogood

Septic Avenger

Titan

Shaft

Varsity

## Vans and Wagons

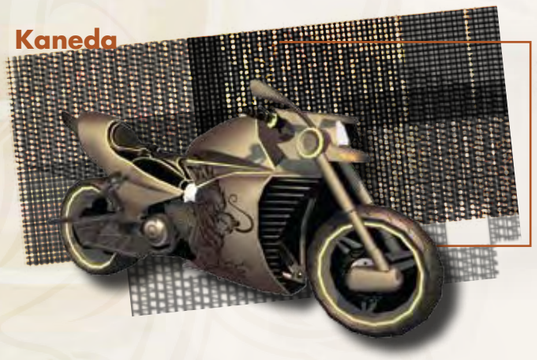
Stilwater Municipal

Anchor

Keystone

Topher

Kaneda



Sandstorm

Komodo

Voyage

Kenshin

Shard

NRG V8

Westbury

Melbourne

Tetsuo

Peacekeeper

## motorcycles

Estrada

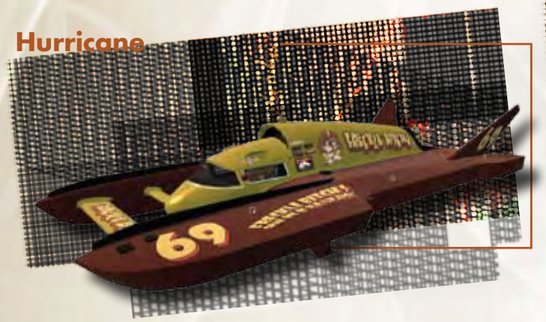
Sabretooth

Widowmaker

## watercraft

### Convict

### Hurricane



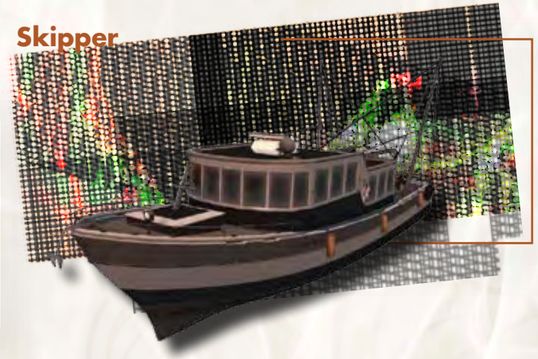

### Maelstrom

### Miami

### Python

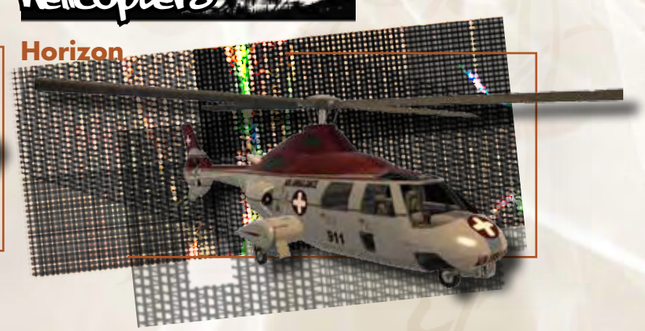
### Shark

### Skipper

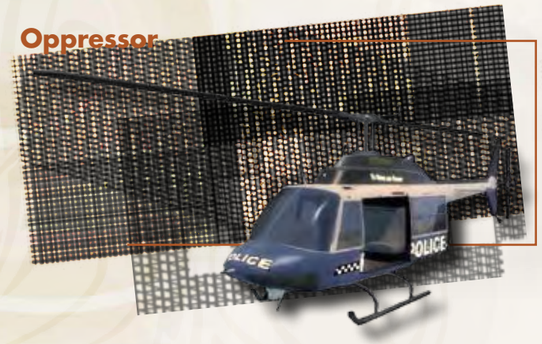


## helicopters

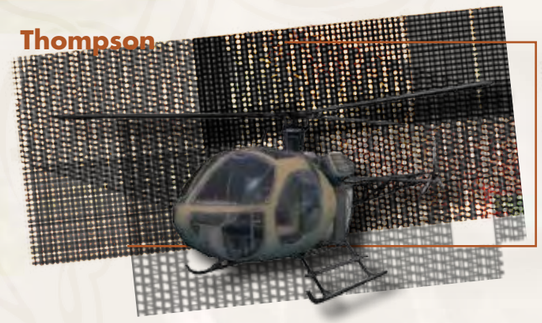
### Horizon



### Oppressor




### Thompson

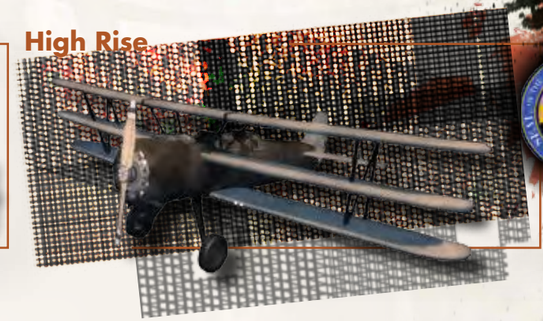


### Tornado

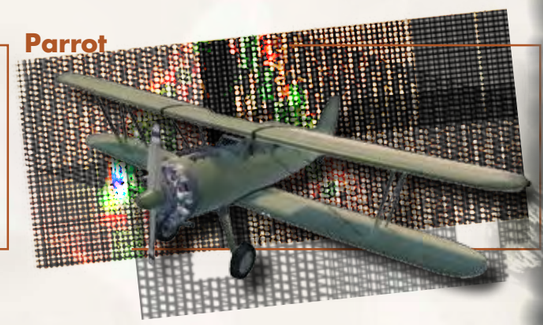
## airplanes

### Corsette

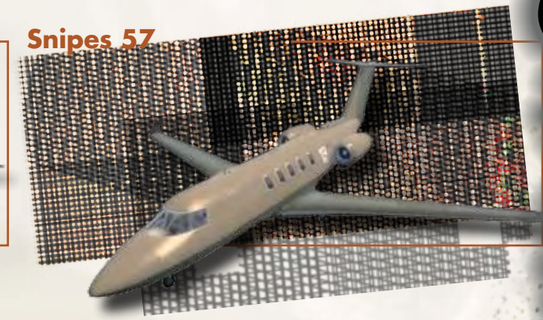
### High Rise



### Parrot



### Snipes 57



### Wolverine

## special vehicles

### Woodpecker

### Bear

### Ambulance

### Buffalo

### Backhoe

### Bulldozer

### Bag Boy and trailer

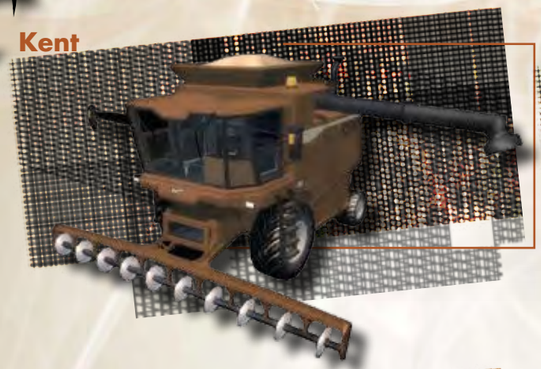
### Donovan

### Cheetah

### Delivery Truck

### Hounfor

Kent



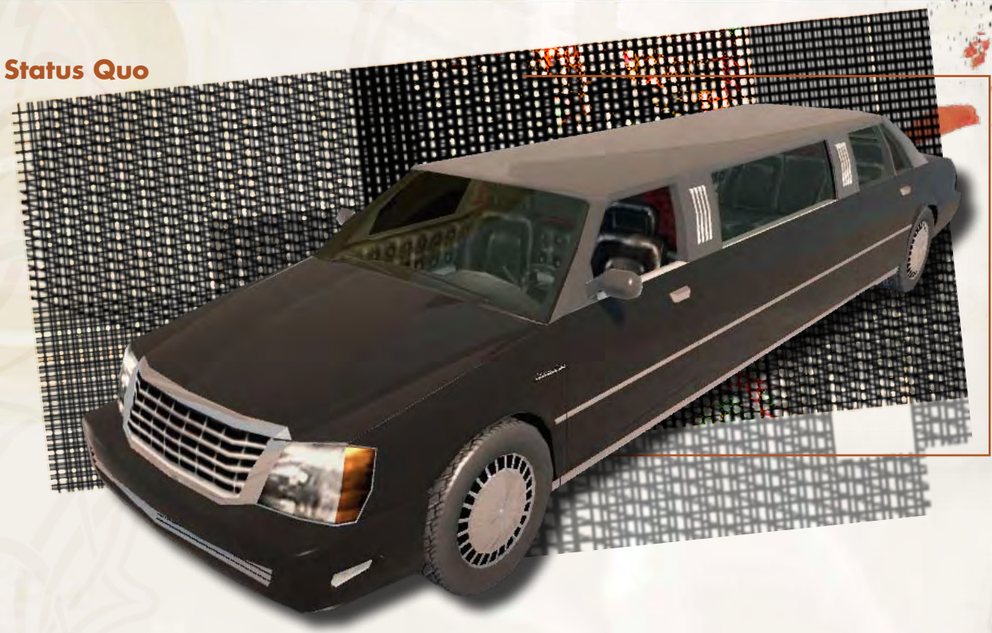
Quota

Knoxville

Reaper

O Ring

Status Quo



The Job

Toad